

# Keith Richner

3D Generalist

(440) 622-5295

[keith.richner@gmail.com](mailto:keith.richner@gmail.com)

[www.keithrichner.com](http://www.keithrichner.com)

## EXPERIENCE

### **Media Machine** Columbus, Oh — *Animation Supervisor*

June 2021 - PRESENT

At Media Machine I lead a team of artists in creating animation for both local and national advertising. We are currently producing work for Blue Origin, Victoria's Secret, Harmless Harvest and others.

### **Lengi Animation Studio** Columbus, Oh — *3D Generalist*

October 2018 - Oct 2020

As the lead artist at Lengi I am responsible for leading a team of Artists under the direction of the production designer to develop assets and animation from concepts to production for feature film and television work. At Lengi I completed a 15 second 3d animated logo for the studio as well as 2d and 3d previs for an upcoming 3d animated feature film titled Sneaks.

### **Ohio Film Group** Columbus, Oh — *Lead Artist*

May 2016 - October 2018

At the Ohio Film Group I oversaw a team of up to 10 artists in executing the vision of clients for commercial, television, and feature film work. At OFG I developed a CGI workflow that allowed the studio to go beyond cleanup and roto and into work that included 3D characters and environments.

### **Columbus College of Art & Design** Columbus, Oh — *Adjunct Faculty*

September 2017- December 2019

At CCAD I taught a class of junior and senior illustration majors how to use Zbrush and Maya and incorporate it into their workflow for use in concept art and illustrations.

## EDUCATION

### **Columbus College of Art & Design** Columbus, Oh — *MFA*

September 2014 - May 2016

Created a 5 minute sci fi film in which I constructed all physical props and costumes as well as many CGI props and visual effects shots.

## SKILLS

- 3D Modeling
- Concept Sculpting
- Texturing
- Digital Painting
- Music Composition
- Animation

## AWARDS

**Best Original Score in  
Cleveland's 48 hour film  
festival in 2015**

## SOFTWARE

- Maya
- Zbrush
- Substance Painter
- Photoshop
- Premiere
- After Effects
- Nuke
- Pro Tools

**Cleveland Institute of Art** Cleveland, Oh— *BFA*

September 2006 - May 2012

At CIA I majored in Painting and Illustration with a focus on creating concept art for film. I filmed a 1 minute teaser trailer for a fantasy film.